CYBERPUNK® THE ROLEPLAYING GAME OF THE DARK FUTURE

HANDLE _____ ROLE _____
SEX _____ REP _____ IPs _____

STATS CHARACTER POINTS ____ INITIATIVE ____ ____ EV ____

ATTRACTIVENESS	____	ATTR
BODY	____	BOD
COOL	____	CL
EMPATHY	____	EMP
INTELLIGENCE	____	INT
LUCK	____	LUCK
MOVEMENT	____	MA
REFLEXES	____	REF
TECHNICAL	____	TECH

LIFT ____ kg DAMAGE ____
COMBAT MOD ____
____ HI
NET INITIATIVE ____
CURRENT ____
RUN ____ LEAP ____
BOOSTED ____ #ACTIONS ____

ARMOR

HEAD		1
TORSO		2–4
R ARM		5
L ARM		6
R LEG		7,8
L LEG		9,10

PHOTO ID

CASH

Player's Name: _____ Start Date: ____

AGE ____ HEIGHT ____ WEIGHT ____ EYES ____
HAIR ____ COMPLEXION ____
RESIDENCE _____
CURRENT PARTNER(S) _____

BACKGROUND _____

ENEMIES _____

QUOTE "_____"

WOUNDS BTM ____ SAVE ____

LIGHT	SERIOUS	CRITICAL	MORTAL
STUN	STUN –1	STUN –2	DEATH –3

MORTAL1 –4	MORTAL2 –5	MORTAL3 –6	MORTAL4 –7	MORTAL5 –8	MORTAL6 –9

GEAR (more on the reverse)

CYBERWARE

	HL
Total Humanity Loss	

SKILL LEVEL STAT ROLL

SPECIAL ABILITY			

NOTES

HAND-TO-HAND DIFF LVL ROLL ST KI BL DO TH HO ES CH SW GR DAMAGE

WEAPON LVL ROLL TYPE ACC CON REL AVL ROF CLIP RANGE DAMAGE

DRUGS EFFECTS USAGE

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