SDF CITIZEN PROFILE

Name		Race	
Rank		Section	

STATS

REF	0	INT	0	TECH	0	COOL	0
BODY	0	MA	0	ATTR	0	LUCK	0
BTM	0	SAVE	0	DAM.BON	0	EMP	0

WOUNDS

Light	Serious	Critical	Mortal 0	Mortal 1	Mortal 2	Mortal 3	Mortal 4
0	-1	-2	-3	-4	-5	-6	-7

Mortal 5	Mortal 6	DEATH	Serious	-2 REF	BRI	1D8 Healing
			Critical	1/2 ALL	MBRI	3d6 Healing
-8	-9	AUTO	Mortal	1/3 ALL	Current Humanity	0

SKILLS

SPECIALS			Martial Art:			INT			EMP		
Authority			Melee			Anthropology			Human Perception		
Broker			Motorcycle			Awareness/Notice			Interview		
Combat Sense			Operate Hvy Machinery			Biology			Leadership		
Jury Rig			Pilot:			Botany			Perform		
Medical Tech			Pilot:			Chemistry			Persuasion/Fast Talk		
Resources			Pilot:			Composition			Social		
The Clan			Rifle			Diagnose Illness			DATA		
ATTR			Stealth			Education & Gen. Knowledge			Awareness / Notice	0 +1d10	
Personal Grooming			Submachinegun			Expert:			Awareness (inc Cmbt sense)	0 +1d10	
Wardrobe & Style			TECH			Galactic Knowledge			Demolitions	0 +1d10	
BODY			AeroTech			Gumble			Handgun	0 +1d10	
Endurance			BasicTech			Hide/Evade			Heavy	0 +1d10	
Strength Feat			CommsTech			History			Initiative (inc Cmbt sense)	0 +1d10	
Swimming			CyberTech			Language:			Martial Arts	0 +1d10	
COOL			Cyrotank Ops			Language:			Melee	0 +1d10	
Interrogation			Demolitions			Language:			Pilot (Power Armour)	0 +1d10	
Intimidate			Disguise			Library Search			Rifle	0 +1d10	
Oratory			Electronic			Mathematics			Sub MG	0 +1d10	
Resist Toture/Drugs			Electronic Security			Navigation					
Steetwise			EnergyTech			Physics					
REF			First Aid			Programming					
Archery			Forgery			Shadow/Track					
Athletics			Paint/Draw			Stock Market					
Brawling			Pharmaceuticals			System Knowledge					
Dodge			Photography			Teaching					
Driving			Pick Lock			Wilderness Survival					
Fencing			Pick Pocket			Other:					
Handgun			Play Instrument			Other:					
Heavy Weapon			Weaponsmith			Other:					

Cybernetics

Item	HL	Item	HL	Item	HL	Item	HL
						Total HL Loss	0