

# Cyberpunk 2020 - Fuzion

# Damage Class Conversions

DC	Avg	Cyberpunk Examples	CP2020 Armor	Fuzion Examples	Fuzion Armor	Characters HITS/BODY
1d6	3.5	Lt. Pistol/ Submachinegun, Club, Knife		Knife, Club, Dagger		
Body 1	5					
1d10	5.5				Lt. Kevlar	
2 d6	7.0	Med. Pistol/ Submachinegun, Sword, Tonfa,		Lt. Pistol, Short sword,		
Body 2	10		Kevlar T-Shirt			Average person
3 d6	10.5	Hvy. Pistol/ Submachinegun, Axe, Nunchaku		Med. Pistol, Hvy. Pistol, Submachinegun, Saber, Staff		
2 d10	11	Flamethrower	Skinweave		Skinweave	
4 d6	14	V. Hvy. Pistol/ Submachinegun, Shotgun, White Phosphorous Grenade, Lever Action Rifle, Sledgehammer, Chainsaw, Naginata	Lt. Armor Jacket	Bow, Colt Revolver, Broadsword	Kevlar	
Body 3	15					Average person -5 stun
3 d10	16.5				Med. Kevlar	
5 d6	17.5	V. Hvy. Pistol/ Submachinegun, Lt. Assault Rifle, Infantry Laser,	Med. Armor Jacket	Mag Pistol, Lt. Shotgun, Blaster Pistol, Mace, Polearm	Flak Jacket	
Body 4	20		Flak Vest, Body Plating, Hvy. Armor Jacket			
6 d6	21	V. Hvy. Pistol/ Submachinegun, Med. Assault Rifle, Machinegun		Bolt Action Rifle, Hvy. Shotgun, Assault Rifle, Battle-Axe		
4 d10	22	20mm, LAW Rocket				
7 d6	24.5	HE Grenade, Mag Hunting Rifle		Crossbow, Blaster Rifle		
Body 5	25		Metalgear		Metalgear	Cash, Johnny
5 d10	27.5	HEAT Grenade,				
8 d6	28			Heavy Rifle		
Body 6	30					Average Edgerunner, Dreamweaver, Metalhead, Soulbroker
9 d6	31.5			Battle Rifle, Mini-Laser, Frag Grenade		
6 d10	33	.50 Cal, RPG-A Grenade Launcher				
10 d6	35			Machinegun, .50 Cal, Mag Hunting Rifle		Maximum Average Edgerunner, Razor
Body 7						
11 d6	38.5	SAM, 14.5mm Assault Rifle		Man-Portable Howitzer		
7 d10						
Body 8	40					
12 d6	42			Infantry Laser, 15mm Cannon		
8 d10	44	Lt. Mortar, Recoilless Rifle, C-6 Plastic Explosive				
Body 9	45					Maximum Average Edgerunner (-15 stun),
13 d6	45.5			20mm Cannon		
14 d6	49			Autocannon, Railgun		
9 d10	49.5					
Body 10	50					Above Average Human Maximum
15 d6	52.5			Recoilless Rifle		
10 d10	55		Average Human + Metalgear			Above Average Human Maximum (-5 stun),
Body 10						
16 d6	56			Lt. Cannon		
17 d6	59.5			Tank Cannon, Lt. Laser, Beam Knife		
Body 10	60					Above Average Human Maximum (-10 stun)
11 d10	60.5					
18 d6	63					
Body 10	65					Above Average Human Maximum (-15 stun)
12 d10	66					
19 d6	66.5					
20 d6	70		Human + Flak Vest or Body Plating	Slug Gun		Above Average Human Maximum (-20 stun),
Body 10						
13 d10	71.5					
21 d6	73.5					
Body 10	75		Human+Metalgear			Absolute Human Maximum (-25 stun),
22 d6	77					
14 d10						
23 d6	80.5			Med. Laser, Autocannon, Blast Knuckles		
15 d10	82.5					
24 d6	84					
25 d6	87.5					
16 d10	88					
26 d6	91			Heavy Gun		
17 d10	93.5					
27 d6	94.5					
28 d6	98					
18 d10	99					
29 d6	101.5			Heavy Laser		
19 d10	104.5					
30 d6	105					