

# 寧靜 角色扮演

**角色大名**

CHARACTER NAME: \_\_\_\_\_

**綽號**

NICKNAME: \_\_\_\_\_

**玩家名稱**

PLAYER NAME: \_\_\_\_\_

**家界**

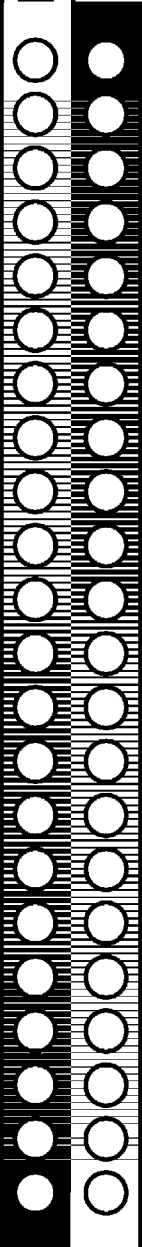
HOME WORLD: \_\_\_\_\_

**角色概念**

CONCEPT: \_\_\_\_\_

**命分**

LIFE POINTS



**S**

**特質**

**ATTRIBUTES**

- STRENGTH \_\_\_\_\_
- AGILITY \_\_\_\_\_
- VITALITY \_\_\_\_\_
- ALERTNESS \_\_\_\_\_
- INTELLIGENCE \_\_\_\_\_
- WILLPOWER \_\_\_\_\_

**轉特徵 DERIVED TRAITS**

- LIFE POINTS \_\_\_\_\_
- INITIATIVE \_\_\_\_\_
- ENDURANCE \_\_\_\_\_
- RESISTANCE \_\_\_\_\_

**規則援助 RULE HELPER**

**MOVEMENT (feet):**

ACTIONS 0 = 5 • ACTIONS 1 = 30  
ACTIONS 2 = 30 + [Agl+Athletics/Running]

**ACTION DIFFICULTY**

Action	Diff	Extraordinary
EASY	3	10
AVERAGE	7	14
HARD	11	18
FORMIDABLE	15	22
HEROIC	19	26
INCREDIBLE	23	30
RIDICULOUS	27	34
IMPOSSIBLE	31	38

**SKILL COMPETENCY**

- D2 INCOMPETENT
- D4 NOVICE
- D6 COMPETENT
- D8 EXPERT
- D10 PROFESSIONAL
- D12 MASTER
- D12+ SUPREME

**提進 ADVANCEMENT**

- PLOT POINTS
- CHAR GEN PT.
- UNUSED ADV PT.
- TOTAL ADV PT.

**技能 SKILLS AND SPECIALTIES**

- ANIMAL HANDLING \_\_\_\_\_ MEDICAL EXPERTISE \_\_\_\_\_
- ARTISTRY \_\_\_\_\_ MELEE WEAPON CMBT. \_\_\_\_\_
- ATHLETICS \_\_\_\_\_ PERCEPTION \_\_\_\_\_
- COVERT \_\_\_\_\_ PERFORMANCE \_\_\_\_\_
- CRAFT \_\_\_\_\_ PILOT\* \_\_\_\_\_
- DISCIPLINE \_\_\_\_\_ PLANETARY VEHICLES \_\_\_\_\_
- GUNS \_\_\_\_\_ RANGED WEAPONS \_\_\_\_\_
- HEAVY WEAPONS \_\_\_\_\_ SCIENTIFIC EXPERTISE\* \_\_\_\_\_
- INFLUENCE \_\_\_\_\_ SURVIVAL \_\_\_\_\_
- KNOWLEDGE \_\_\_\_\_ TECHNICAL ENG.\* \_\_\_\_\_
- MECHANICAL ENG.\* \_\_\_\_\_ UNARMED COMBAT \_\_\_\_\_
- LINGUIST\* \_\_\_\_\_

# SERENITY ROLEPLAYING GAME

Form By Floyd C. Wesel

## 裝備 EQUIPMENT

## 麻煩 COMPLICATIONS

## 長處 ASSETS

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

MINOR  MAJOR

## 盔甲 ARMOR

TYPE \_\_\_\_\_  
AR \_\_\_\_\_  
COVERS \_\_\_\_\_  
PENALTY \_\_\_\_\_

## 武器 WEAPONRY

TYPE \_\_\_\_\_  
DMG \_\_\_\_\_ RANGE \_\_\_\_\_  
ROF \_\_\_\_\_ AMMO \_\_\_\_\_

TYPE \_\_\_\_\_  
DMG \_\_\_\_\_ RANGE \_\_\_\_\_  
ROF \_\_\_\_\_ AMMO \_\_\_\_\_

TYPE \_\_\_\_\_  
DMG \_\_\_\_\_ RANGE \_\_\_\_\_  
ROF \_\_\_\_\_ AMMO \_\_\_\_\_

## 劇分 DICE STEPS AND PLOT POINTS

1	2	3	4	5	6	7	8	9	10	11	12
D2	D4	D6	D8	D10	D12	D12 +D2	D12 +D4	D12 +D6	D12 +D8	D12 +D10	D12 +D12

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