

Adventurer's Name:

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|--------------|---------|--------------|---------------|--------------|-----------|
| Armor Class | 0 [19] | Hit Points | 64 | Saving Throw | 4 |
| Class | Cleric | Speed | 12 | XP | 1,160,340 |
| Level | 16 | Race | Human | Corruption | 18 |
| Strength | 10 | Dexterity | 12 | Constitution | 11 |
| Intelligence | 16 | Wisdom | 17 | Charisma | 18 |
| Gold | 500,007 | Spell Levels | 7/6/6/6/6/3/1 | | |
| Bonuses | Blessed | | | | |

| Weapon/ Magic Item | Attack Bonuses | Charges and Features |
|------------------------|----------------|----------------------|
| Prayer Bead of Smiting | +0/ +4 | Once/ Day |
| Prayer Bead of Smiting | +0/ +4 | Once/ Day |
| Plate Mail +1 | | |
| Staff of Striking | | For 2d6 |
| Luckstone | +1/ +0 | Saving Throws +1 |
| | | |

| Equipment | Equipment |
|------------------|-------------|
| Clothing | Rations |
| Canteen | Holy Symbol |
| Mail Coif | Shield |
| Torches (3) | Backpack |
| Oil (2) | Lantern |
| Flints (3) | Prayer Book |
| Cooking Utensils | Tent (6) |
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| Climb | Delicate | Hear | Hide | Move | Open Locks |
|-------|----------|------|------|------|------------|
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| Spell | Level | Spell | Level | Spell | Level |
|--------------|-------|-------------|-------|------------------|-------|
| Create Water | 1 | Augury | 2 | Animate Dead | 3 |
| Cure Light | 1 | Bless | 2 | Cure Disease | 3 |
| Cure Light | 1 | Find Traps | 2 | Glyph of Warding | 3 |
| Detect Evil | 1 | Hold Person | 2 | Locate Object | 3 |
| Light | 1 | Resist Fire | 2 | Prayer | 3 |

| Spell | Level | Spell | Level | Spell | Level |
|-------------------|-------|-----------------|-------|-----------------|-------|
| Read Magic | 1 | Speak w Animals | 2 | Speak w Dead | 3 |
| Resist Cold | 1 | | | | |
| | | | | | |
| Cure Serious | 4 | Cure Critical | 5 | Conjure Animals | 6 |
| Cure Serious | 4 | Flame Strike | 5 | Heal | 6 |
| Detect Lie | 4 | Finger of Death | 5 | Stone Tell | 6 |
| Lower Water | 4 | Insect Plague | 5 | | |
| Neutralize Poison | 4 | Raise Dead | 5 | | |
| Speak w Plants | 4 | True Sight | 5 | | |
| | | | | | |
| Holy Word | 7 | | | | |

| Skill | Level | Skill | Level | Skill | Level |
|-------|-------|-------|-------|-------|-------|
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| Languages | | |
|---------------|-----------------------|-----------------------|
| Common Tongue | Dwarven | Elvish |
| Dragon | Giantish (inc. Ogres) | Goblinoid (inc. Orcs) |
| Minotaur | Drow | |
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| Treasures | | |
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