

## ⊕ Character Index ⊕

Name Stock Age Lifepaths

Alias Homeland Features

### ⊕ Beliefs ⊕

Belief 1  
(F: ○ P: ○ D: ○)

Belief 2  
(F: ○ P: ○ D: ○)

Belief 3  
(F: ○ P: ○ D: ○)

Belief Special  
(F: ○ P: ○ D: ○)

### ⊕ Instincts ⊕

Instinct 1  
(F: ○ P: ○ D: ○)

Instinct 2  
(F: ○ P: ○ D: ○)

Instinct 3  
(F: ○ P: ○ D: ○)

### ⊕ Traits ⊕

Character Traits

Die Traits

Call-On Traits  
(Describe trait and the skill it affects)

### ⊕ Relationships ⊕

Relationships

Circles

Named Circles

Enemy Circles

### ⊕ Gear, Possessions and Property ⊕



## ⊕ Artha and Epiphanies ⊕

Fate **F** Open-end 6s  
 Persona **P** +1D per point  
 Deeds **D** Double dice or reroll a failed dice  
*Epiphany (permanent shade shift)*  
 3 Deeds points, 10 Persona points and 20 Fate points  
*Aristeia (temporary shade shift)*  
 1 Deeds points, 3 Persona points and 5 Fate points

Skill \_\_\_\_\_ Skill \_\_\_\_\_ Skill \_\_\_\_\_ Skill \_\_\_\_\_  
 Total Artha Spent **F P D** Total Artha Spent **F P D** Total Artha Spent **F P D** Total Artha Spent **F P D**

Skill \_\_\_\_\_ Skill \_\_\_\_\_ Skill \_\_\_\_\_ Skill \_\_\_\_\_  
 Total Artha Spent **F P D** Total Artha Spent **F P D** Total Artha Spent **F P D** Total Artha Spent **F P D**

### ⊕ Notes, Spells and Other Miscellanea ⊕

### ⊕ Skills Being Learned ⊕

Aptitude equals 10 minus Stat:  
 Perception Aptitude \_\_\_ | Will Aptitude \_\_\_ | Agility Aptitude \_\_\_ | Speed Aptitude \_\_\_ | Power Aptitude \_\_\_ | Forte Aptitude \_\_\_

Skill Name	Aptitude	Tests toward Aptitude
_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●
_____	○	○○○○○ ○○○○●

### ⊕ Practice Log ⊕



