

Bump in the Night

Player	Name
--------	------

STRENGTH	DEXTERITY	FITNESS	WILLPOWER	PERCEPTION	INTELLECT
----------	-----------	---------	-----------	------------	-----------

TOUGHNESS	HIT-POINTS
-----------	------------

RACE: _____

BACKGROUND-STORY:

--

INVENTORY

ARMOR:	

Bump in the Night

Player	Name	Race
--------	------	------

MAGICAL STYLE: _____

SPELLS:

NAME:	SPHERE:	SCORE	COMPLEXITY	COST	CT*

*CT = Casting-Time = time needed to cast the spell