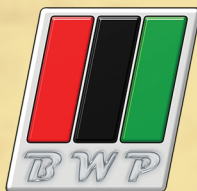
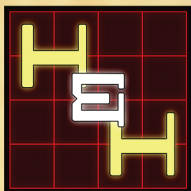


The world is changing. Magic and monsters once thought the domain of legend and myth are appearing again, and in numbers. Tales usually reserved for scary stories and horror films are playing out in cities across the world. Yet there are those among mortal kind who've discovered new talents with which to fight such evil. Regular men and women who set aside their daily responsibilities for a bigger one: protecting humanity from horrors ripped from nightmare.

ARCANA RISING is a complete urban fantasy roleplaying game powered by the H&H System. Within this book you will find:

- 7 core classes with rules up to level 12, each a new spin on the classics: Cleric, Champion, Forestwalker, Gladiator, Gunfighter, Rogue, and Wizard
- A Day Job system for handling the characters' day to day careers
- A new skill system that aims to provide the skilled with better talent and success without blocking off options
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- Over 100 classic fantasy and folkloric monsters
- GM advice and tools for modern and urban fantasy adventuring, including city and threat generators
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PUBLISHED BY BEDROOM WALL PRESS

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AN H&H SYSTEM GAME

ARCANA RISING



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