



PERSONAL AGENDA

[Empty box for Personal Agenda]

NAME

[Empty box for Name]

TALENTS

[Empty box for Talents]

CAREER

[Empty box for Career]

APPEARANCE

[Empty box for Appearance]

RELATIONSHIPS

BUDDY
RIVAL

STRESS

[10 empty boxes for Stress]

HEALTH

[10 empty boxes for Health]

RADIATION

[8 empty boxes for Radiation]

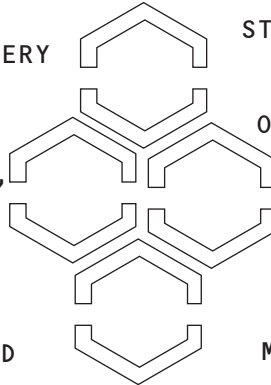
CRITICAL INJURIES

[Empty box for Critical Injuries]

CLOSE COMBAT



STRENGTH



EXPERIENCE POINTS

[10 empty boxes for Experience Points]

STORY POINTS

[3 empty boxes for Story Points]

TINY ITEMS

[Empty box for Tiny Items]

SIGNATURE ITEM

[Empty box for Signature Item]

ENCUMBRANCE



GEAR

[Empty box for Gear]

MOBILITY AGILITY



RANGED COMBAT



HEAVY MACHINERY



STAMINA



OBSERVATION



WITS SURVIVAL



COMTECH



MEDICAL AID



EMPATHY

MANIPULATION



ARMOR

[Empty box for Armor]

RATING

[Empty box for Rating]

WEAPONS

BONUS

DAMAGE

RANGE

WEAPONS	BONUS	DAMAGE	RANGE
[Empty box]	[Empty box]	[Empty box]	[Empty box]
[Empty box]	[Empty box]	[Empty box]	[Empty box]
[Empty box]	[Empty box]	[Empty box]	[Empty box]
[Empty box]	[Empty box]	[Empty box]	[Empty box]

CONDITIONS

STARVING

DEHYDRATED

EXHAUSTED

FREEZING

CONSUMABLES

AIR FOOD

POWER WATER