

CASTELLO FATATO



SCENARIO BB8



VICTORY CONDITIONS: The Italians win at game end if they Control building 28oZ4.

MESHKOV, RUSSIA, 20 December 1942: The Italian 8th Army had been retreating since the prior morning in the face of the Russian winter offensive aimed at encircling and destroying Paulus's 6th Army in Stalingrad. Charged with defending the flanks of the 6th Army, Germany's brittle allies had been shattered by the mighty blow of the Russian counteroffensive, with many units swallowed up by the advancing Russian armies. Lieutenant Felice Bracci and the 3rd Bersaglieri regiment were ordered to destroy all heavy weapons, save Bracci's two anti-tank guns, and lead the Italians' retreat to the town of Meshkov. Late in the afternoon of the 20th, Bracci saw a "fairy castle," the cathedral in Meshkov, dominating the skyline. Forming a skirmish line, the Bersaglieri approached the town.

BOARD CONFIGURATION:

HANDICAPS:

R3: Use R2, and increase the game length to 7.5 turns.

R2: Use R1, and replace the HMG with one Russian MMG in the Russian OB.

R1: Replace four 3-4-7s with four 4-4-7s and one 6+1 with one 8-0 in the Italian OB.

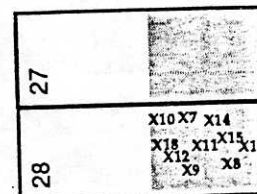
I1: Exchange one LMG for one Russian MMG in the Russian OB.

I2: Use I1, and in the Italian set up, replace "≤8" with "≤7".

I3: Use I2, and the Italians suffer Ammo Shortage.



(Only hexrows R-GG are playable)



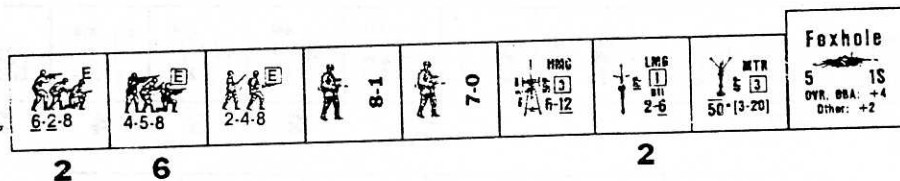
TURN RECORD CHART

★ RUSSIAN Sets Up First

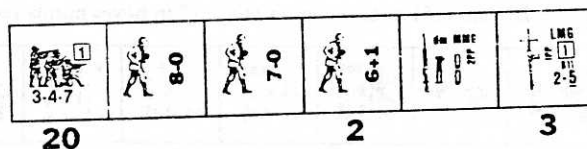
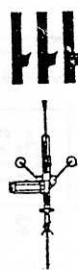
III ITALIAN Moves First [132]

1 2 3 4 5 6 7 END

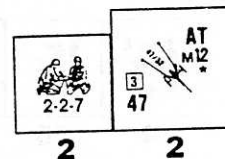
Forward elements of the 1st Guards Army [ELR: 3] set up on board 28: (SAN: 3)



Elements of 5th Company, 3rd Bersaglieri Regiment [ELR: 2] set up on board 27 in ≤ ten contiguous hexes numbered ≤8, with ≥ two MMC per hex: (SAN:2)



Lieutenant Bracci's Anti-Tank Gun Section set up on board 27 in hexes numbered ≤8 (see SSR 6):



SPECIAL RULES:

1. Weather is Deep Snow (E3.73) with no wind at start. Extreme Winter (E3.74) and Steppe Terrain (F13.2) are in effect.
2. Place overlays as follows (place all one-hex overlays such that the "1" hexside is the southern hexside): X7 on 28X2; X8 on 28DD7; X9 on 28W7; X10 on 28S3; X11 on 28AA7/Z7; X12 on 28V4/W5; X13 on 28FF5/FF6; X14 on 28Z4/Z5; X15 on 28DD4/CC5; and X18 on 28U7/U8.
3. All buildings [EXC: 28oZ4] are wooden, single story buildings. A Level 2 Location exists in hex 28oZ4 which contains an Inherent stairwell and has a stacking capacity of 1 HS and 5 PP. Red Barricades Cellar rules (O6.) are in effect for building 28oZ4 (only). The Level 1 Location of 28oY5 begins play Ablaze; this Blaze will only spread on a Final Spreading DR of ≥ 12.
4. Night Rules (E1.) are in effect. The initial Base NVR is 5 hexes with Scattered Clouds and a Full Moon. The Italian player is the Scenario Attacker; the Russian player is the Scenario Defender. The Majority Squad Type of the Russians is Normal; that of the Italians is Lax. Straying (E1.53) and Jitter Fire (E1.55) rules are not in effect.
5. The Italians may not use cloaking. They may, however, secretly record which MMC

each SW/SMC is stacked with. These SW/SMC are kept offboard until their recorded MMC suffers a PTC or worse, or (for SW) if that SW is fired, or (for SMC) if that SMC engages in any concealment-loss activity other than moving with his recorded MMC.

6. The Italians must, on Turn 1, conduct a single Human Wave (A25.23) attack using all units except Guns and crews with 28oZ4 as the target of this Human Wave. After Turn 1, the Italians may conduct Human Wave attacks as if they were Russian. The AT Guns may not set up Emplaced.

AFTERMATH: As the Bersaglieri approached the town, mortar shells began to fall and Russian machine guns opened up on the advancing troops. The Russians had beaten the Bersaglieri to the town, and were using the cathedral as a stronghold. Bracci's guns fired round after round at the cathedral, but its stone walls defied destruction. Eventually, a portion of the building caught fire. With this unnatural light illuminating the battle, thousands of Bersaglieri charged the cathedral. The Russians were able to stop the wave of Italians and force them to retreat. The next morning, the entire Italian column surrendered to a Russian cavalry unit.