

# RANGER STRONGHOLD



## ASL SCENARIO T3

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**VICTORY CONDITIONS:** The Germans win at game end if there are no unbroken American units in hexes numbered 5 on/between hexrows H-P.

**LATTARI MOUNTAINS, NW of SALERNO, ITALY, 14 September 1943:**  
The First and Fourth Rangers, under the command of Bill Darby, landed at Maiori, west of Salerno on 9 September 1943. They then moved 10km inland to block the road to Naples. Once established in the hills, they became the major obstacle to German moves to retake Salerno from the west. Knowing that the Rangers lacked armor and heavy weapons, the XIV Panzer Corps was ordered to dislodge them.

### BOARD CONFIGURATION:

### BALANCE:

☛ Increase game length to 8 Game Turns.

☆ In the German OB, replace the 9-2 with a 9-1.



### TURN RECORD CHART

☛ GERMAN Sets Up and Moves First [102]

1

2

3

4

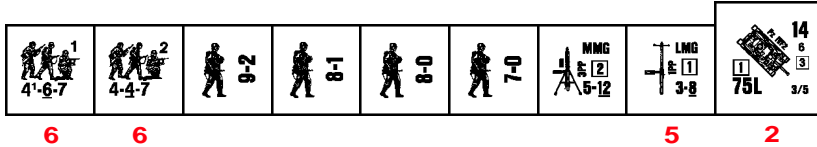
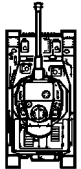
5

6

END



**Kampfgruppe of the 16th Panzer Division [ELR: 3]** set up on/between hexrows W-FF: {SAN: 2}



6

6

5

2



**Elements of the First Ranger Battalion [ELR: 5]** set up on/between hexrows B-U: {SAN: 4}



5

2

4

### SPECIAL RULES:

1. EC are Moderate, with no wind at start.

**AFTERMATH:** The Germans attacked repeatedly, slowly driving the Rangers back. However, by 15 September, the Germans had lost more than 45 tanks without having cleared the area. Faced with growing supply problems and increasing Allied strength, the Germans withdrew on 22 September, allowing the Rangers to advance. German reports at the time spoke highly of the combat prowess of the Ranger *Division*, unaware that there were never more than three Ranger battalions involved!