

# KICKED AUTZ

Original Design: David Lamb

HP #12

☩ GERMAN Sets Up First	1	2	3	4	5	6
★ RUSSIAN Moves First						

**Elements of the 6th Infantry Regiment, 31st Infantry Division set up on/north of hexrows 50EE and/or 36C (see SR #2):**

1 4-6-7	2 4-4-7	E 2-4-8	2-2-8	8-1	7-0	1-4-9	FP: 7 Rng: 16 ROF: 3 HMG	FP: 3 Rng: 8 ROF: 1 LMG	FP: 12 Rng: 4 PSK	? 7 morale
4	2	2						2		6

**Elements of the 510th Heavy Panzer Battalion enter on turn two along the north edge:**

PaK 43 MA: 86LL ROF: 2 M#4	G12	Foxhole 1S
AT		
4		

Pz VIE(L) MP: 12 MA: 86L MG: 95/2 ROF: 1	G31
	9-2
2	

[ELR: 3]  
{SAN: 4}

**Elements of the 19th Tank Corps enter on/after turn one along the south edge:**

E 4-5-8	1 4-4-7	9-1	8-0	dm HMG 3PP 50 cal	1 P: 4 Rng: 10 ROF: 2 B#: 11 MMG	FP: 2 Rng: 6 ROF: 1 B#: 11 LMG	FP: 30 Rng: 1 DC	dm MTR 50mm	IS-2m MP: 18 MA: 122L MG: 1/4R2/4 B#: 11	R28	IS-2 MP: 13 MA: 122L MG: 1/4R2 B#: 11	R27	T-43 MP: 15 MA: 76L MG: 2/4	R17
6	4					2					2		2	

8-1

[ELR: 3]  
{SAN: 2}

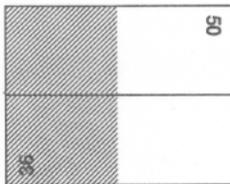
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**VARIATIONS:**

- ★ The Germans must replace the HMG in their OB with a MMG.
- ☩ Add a second PSK to the German OB.

**BOARD LAYOUT:**

(only hexrows A-P on Board 36 and R-GG on Board 50 are playable)



**OBJECTIVES:** The Russians win immediately upon exiting ≥ 24 EVP off the north edge (see SR # 5).

**SCENARIO RULES:**

- EC are Wet and the weather is Overcast with no wind at start. All buildings are rubble. All Orchards are Shellholes. The streams are Deep (B20.43). Place overlay B4 on 50U1/U2.
- The OB-provided Hero and both 2-4-8 HS (plus any SMC/SW set up in the same Location) may use HIP and must set up south of hexrows 50AA and/or 36G. These units qualify for an additional -2 DRM on any PF/ATMM checks (C13.31/13.7) they make during play. Panzerfausts used by these units do not count against German PF limits. Normal PF rules are in effect for the remainder of the German forces (C13.3).
- The two Pz VIE (L) AFVs of the 510th Panzer Battalion are considered Elite (C8.2) for Ammunition Depletion purposes.
- Both sides may declare Hand-To-Hand CC (J2.31).
- The Russians receive 3 EVP for each PzKw VIE(L) and PaK 43 captured or eliminated.

**AUTZ, COURLAND, 28 October 1944:** The second battle of Courland had begun. The Russian 5th Guards Tank Army had committed more than 400 tanks along a narrow front. The German line ruptured, and though limited counterattacks brought passing success, the Soviets forced the German 30th Infantry Division back to the forested hills of Mikeli. In nearby Autz, the 21st Luftwaffe Division disintegrated. A complete breakthrough was narrowly averted thanks to the pouring rain which turned the terrain into a soupy morass. That night both sides reinforced. The battle resumed the next day, centered around individual farms, strong-points, and key crossroads. Every last man the Germans could round up were pitted against the Soviets. Men stalked enemy tanks on foot, armed only with panzerschrecks and anti-tank hollow charges. The soldiers of the 6th Infantry Regiment destroyed twenty-one Soviet AFVs in close-combat. Along the Aude-Asite-Bruvelini road four Panzerkampfwagen VIE 'Tiger' tanks of the 510th Heavy Panzer Battalion fought a six-hour battle against elements of the 19th Tank Corps. Fourteen heavy 'Stalin' and medium T-34 Soviet tanks were added to the tally of charred hulks on the battlefield. Regardless of heroics by both combatants, the Germans were forced to abandon their positions around Autz. A withdrawal was ordered to the Brunhilde positions, where the Germans dug in to halt the Soviet onslaught. There, five more major enemy attacks were faced before *Armee Gruppe Kurland* finally surrendered.

