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START



ESCAPE

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UNLOCKED



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 W DEF +1	 W DEF +1	 W ATK +1	 W ATK +1	 DEF +2	 W RANGED ATK +1	 W RANGED KILL
 W ATK +2	 HEAL 1D6	 HEAL 1D6	 TRAP -1 HP	 KEY unlock 1 door	 KEY unlock 1 door	 TRAP -1 HP
 KEY unlock 1 door	 KEY unlock 1 door	 HEAL 1D6	 HEAL 1D6	 KEY unlock 1 door	 KEY unlock 1 door	 TRAP -1 HP
RAT  A+1 D+1	RED MAGE  A+5 D+5 TELEPORT	Killer Kube  A+1 D+5	Mage Dog  A+2 D+4	FUNGI  A+1 D+1	FUNGI  A+1 D+1	RAT  A+1 D+1
BAT  A+0 D+2	RED Dragon  A+6 D+6	scorpion  A+3 D+3	Haunter  A+5 D+5	BANDIT  A+2 D+2	BANDIT  A+2 D+2	BAT  A+0 D+2
LG Beetle  A+1 D+2	red wido  A+4 D+2	medusa  A+5 D+5	OGRE  A+3 D+3	redapede  A+0 D+2	redapede  A+0 D+2	LG Beetle  A+1 D+2
ORC  A+2 D+2	RED VIPER  A+4 D+2	Red Eye  A:+5 D+3	TROLL  A+4 D+2	FROGGER  A+1 D+1	FROGGER  A+1 D+1	ORC  A+2 D+2
skeleton  A+1 D+1	Floater  A+3 D+3	THIEF  A+3 D+2	Hawk Dog  A+3 D+2	Red Imp  A+1 D+2	Red Imp  A+1 D+2	skeleton  A+1 D+1
HOLY  S W CLERIC	SHIELD  W MAIDEN	HORSE  W LORD	DWARF  W LORD	SUNSET  S WIZARD	Wanderin  W E ROGUE	ELVEN  S W E RANGER
SCROLL  RANGED ATK +2	SCROLL  RANGED ATK +2	SCROLL  RANGED ATK +2	SCROLL  DEF +2	SCROLL  shatter	SCROLL  Teleport	SCROLL  Teleport
SCROLL  HEAL 4HP	SCROLL  HEAL 4HP	SCROLL  HEAL 4HP	SCROLL  shatter	SCROLL  RANGED ATK +2	SCROLL  DEF +2	SCROLL  DEF +2